

HOSPITALITY as mutually agreed upon

DRESSING ROOM/GREEN ROOM: We require two clean, well-lit, secure and lockable dressing rooms including bathroom facilities, large mirror, hangers and adequate space for changing.

Load In/Sound Check: Assortment of sports drinks, both regular and low sugar, cold bottled water.

Bottles of

Vitamin Water (power c, xxx, energy, revive, focus, refresh *NO ZERO)

Singers Dressing Room (set one hour prior to sound check)

(12) Bottles of water (small bottles, room temp)

{6} Hand Towels (medium size)

(6) Tropical Chaos BODYARMOR sports drinks in any flavor (if available)

(1) Bunch of Bananas

(1) Box of Belvita Soft Baked Breakfast Biscuits (Oats and Chocolate)

Band Dressing Room (set one hour prior to sound check)

(8) Hand Towels (medium size)

(2) Cases of bottled water (one case refrigerated)

(1) Assorted Herbal Teas

(1) Box Throat Coat Tea

(1) Bag Premium Coffee (ground w/filters)

(1) Jar Honey

(1) Supply of coffee cups, cream and lemon

(6) Bottles of 5-hour Energy

(12) Bottles of sports drinks (Gatorade, etc - refrigerated)

(6) Bottles of Vitamin Water - refrigerated (power c, xxx, energy, revive, focus, etc *NO ZERO)

(1) Small jar of Peanut Butter and Jelly

(1) Small loaf Whole Wheat Bread, (1) Small loaf of Gluten Free White Bread

(1) Bag of tortilla chips

(1) Jar of Salsa

(12) Hershey chocolate bars with almonds

(1) Assorted fresh fruit (Apples, Oranges, Bananas)

(1) Assorted Meat and Cheese Deli Tray with bread / rolls. Please keep refrigerated.

(12) Energy Bars

(1) Box of assorted plastic utensils (fork, spoon, knife) and plastic drinking cups

(1) Ice

Stage (delivered to production office)

(1) Case of bottled Water (room temp, small sizes preferred)

(8) Hand Towels (medium size)

One hot home-cooked style meal for 12 people after sound check. Can be menu ordered or served buffet style. Buyout

is also available in place of the meal.

- BACKLINE REQUIREMENTS (when provided by Purchaser) -

Drums:

- DW Collector's Series or Yamaha Maple Custom, Oak Custom, (no power toms please)
(2) 22x18 Kick Drums w / Powerstroke 3 (must match shell and front head colors, second kick can be 22x16")
(1) 10" and 12" Tom (on stand between kicks) w/Remo Emperor (clear)
(1) 13" Tom (on stand) w/Remo Emperor (clear)
(1) 14" and 16" or 16" and 18" Floor Toms (on legs) w/Remo Emperor (clear)
(2) 14 x 6.5 Wood Snare w/Remo Emperor X (No metal or shells with metal) 1 is a spare
{8} DW 9700 Heavy Duty Cymbal Stands (booms w/long arms)
{2} DW 9900 Heavy Duty Double Tom Stands
(2) DW 9300 Snare Stands
(2) Iron Cobra or DW 9002 double kick pedal (1 is spare)
(1) DW 9500TB High Hat stand (2 legged w/kick drum mounting adapter)
{1} Round Throne (no back, non hydraulic)
(1) Cymbals (ALL Zildjian A customs, NO DARK or EARTH cymbals) (1) 22" ride, (1) 16" (1) 17" {2} 18" medium crashes, (2) 18" chinas, (1) 14" hats.
(1) Mackie 1202 or 1402 Mixer

Keyboards:

- (1) Motif XF8 (1st choice) or XS8 (2nd choice) — Must have good working USB ports.
(1) Motif XF6 (1st choice) or XS8 (2nd Choice) --- Must have good working USB ports
(2) SP3 sustain pedals with switchable polarity. (1) Boss FV 500H (1st choice) or FV 500L (2nd choice) volume/expression pedal with TRS cable. (1) Ultimate Apex 2 tier keyboard stand AX48 Pro Plus with 1 set of short arms and 1 set of long arms (w/mic attachment)
(10) 10' 1/4" Instrument cables
(1) Radial HOT SHOT DM1 mic switcher

Bass:

- (2) Fender Jazz Deluxe 4-string bass
(2) Ampeg 810E cabinets
(1) GK800 Bass Head with speaker cable and passive DI
(1) 50' 1/4" instrument cable
(2) 25' 1/4" instrument cables

Guitar:

- (1) Takamine/Taylor 6 string Acoustic guitars (w/pickup and strap, light gauge .012's)
(2) Gibson Les Paul guitars w/ strap (GHS Boomers .009-.042)
(1) Takamine/Taylor 12 string Acoustic guitars (w/pickup and strap, tight gauge .012's) NEW BATTERIES for all acoustic/electric guitars.
(4) Marshall 1960b Cabs (straight, all matching) (no head needed, just cabs)
(4) Guitar stands and (2) 6 space guitar stand
(5) Guitar wireless systems w/ 5 belt packs (UHF, frequency agile) (Do not have these in a rack. They will be needed with each guitar and receivers at each pedalboard.)
{14} 1/4" Guitar Cables, 6-25', 6-10' and 2-50'

- (1) **Backline tech.** Must have guitar knowledge and ability to change strings and tune guitars on the fly, as well as help set-up backline and be on site and available from load in to load out.

~ LIGHTING REQUIREMENTS ~

Our Lighting Director if we carry one will discuss the lighting plot and hang of instruments with you. Festival and house plots may be acceptable but need to be approved with artist's LD. In the event we use local LD, we will be adaptable to the system in place.

- (1) 40' Downtstage Truss
- (2) 40' Box Truss for midstage
- (1) 40' Upstage Truss
- (1) WHOLE HOG, or AVOLITES Arena w/wing lighting console
- (6) Source Four Lekos, w/ 26 degree iris **(must have a minimum of 6 specials)**
- (3) Shocker 2 Crowd Blinders (or (4) Four light blinders)
- (8) Chauvet Maverick MK3 Profile or appropriate moving lights.
- (8) Chauvet Maverick MK3 Wash or appropriate moving lights.
- (6) Chauvet Maverick Storm 1 Spot or appropriate moving lights.
- (8) Chauvet Rogue R2X Beam (on Floor stands) (or equivalent)
- (2) Chauvet Amhaze Stadium (or equivalents)
- (2) Follow spots with operators. Spot gel cuts TBD.
- (6) Stations of Clear Com- Stage, FOH, LD, Spot op's. **Must have com.**
- (1) Qualified light tech with programming experience

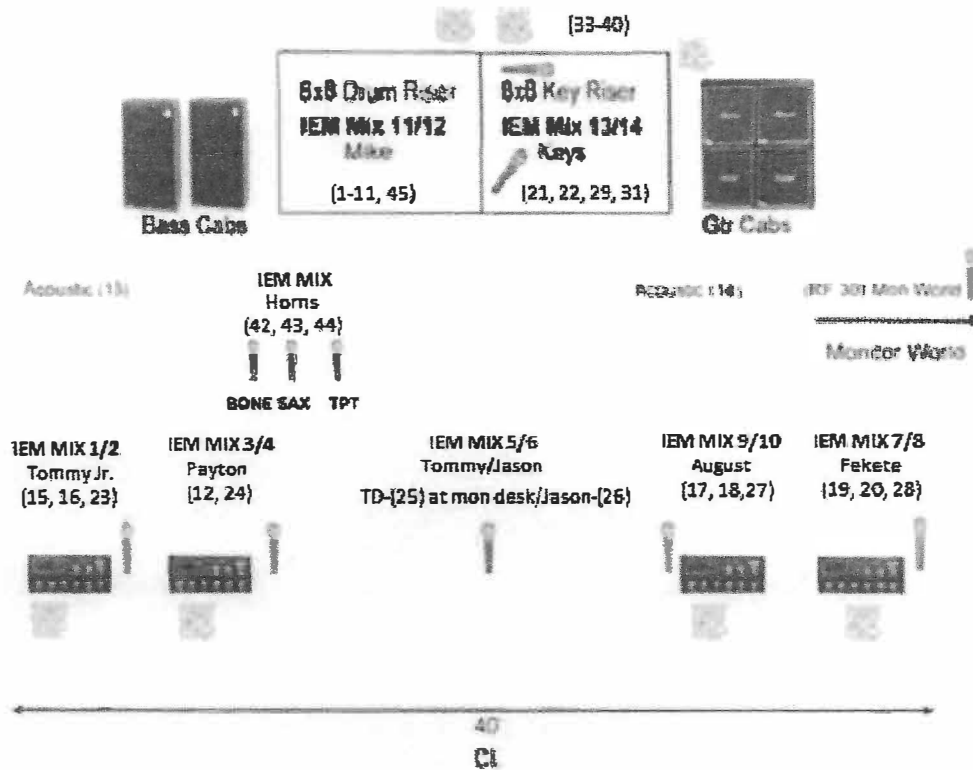
Jason Scheff & Tommy DeCarlo – Input List 2024

Input	Description	Mic Choice (Fly Date)	Origin
1	Kick	Shure Beta 91A	USC Drum Riser
2	Snare Top	Senn 904/ Shure B56A	USC Drum Riser
3	Hat	SM81	USC Drum Riser
4	Rack 1	904/ B56A	USC Drum Riser
5	Rack 2	904/ B56A	USC Drum Riser
6	Rack 3	904/ B56A	USC Drum Riser
7	Floor 1	904/ B56A	USC Drum Riser
8	Floor 2	904/ B56A	USC Drum Riser
9	OH L	Shure KSM 32	USC Drum Riser
10	OH R	Shure KSM 32	USC Drum Riser
11	Ride	Shure SM81	USC Drum Riser
12	Bass 1	Active DI	USR
13	Bass 2 (JS)	XLR	DSC*
14	Acoustic 12 String	GTR Wireless (DI Passive)	DSL
15	T JR L	XLR GTR Pedalboard	DSR
16	T JR R	XLR GTR Pedalboard	DSR
17	August L	XLR GTR Pedalboard	DSL
18	August R	XLR GTR Pedalboard	DSL
19	Fek L	XLR GTR Pedalboard	DSL
20	Fek R	XLR GTR Pedalboard	DSL
21	Key L	DI Passive	USC Key Riser
22	Key R	DI Passive	USC Key Riser
23	Vox T JR	SM58	DSR
24	Vox Payton	SM58	DSR
25	Vox C (Tommy)	Shure Axient Wireless **	DSC - Feeds comp in Mon world
26	Vox C Jason	SM58	DSC - Feeds comp in Mon world*
27	Vox AZ	SM58	DSL
28	Vox Fek	SM58	DSL
29	Vox Key	SM58	USC Key Riser
30	Center Vox Dry	Artist supplied split	Mon World
31	MD Talkback	SWITCHED SM58	USC Key Riser
32	Vox RF Spare	Shure Axient Wireless SM58	Mon World
33	BGV L	XLR	USC Key Riser
34	BGV R	XLR	USC Key Riser
35	Perc L	XLR	USC Key Riser
36	Perc R	XLR	USC Key Riser
37	Music L	XLR	USC Key Riser
38	Music R	XLR	USC Key Riser
39	Click	XLR	USC Key Riser
40	Slate	XLR	USC Key Riser
41	Acoustic 6 string	GTR Wireless (DI Passive)	DSL
42	Trumpet	Sennheiser MD421	DSR*
43	Sax	Sennheiser MD421	DSR*
44	Trombone	Sennheiser MD421	DSR*
45	Snare Bottom	Senn 904/ Shure B56A	USC Drum Riser

* - Not used for all shows. Please confirm during the advance.

**- Artist will bring cap

JASON SCHEFF & TOMMY DECARLO W/HORNS Stage Plot 2024



Stage Power =

Risers should split Center Line, at least 16" from Overstage edge

Mix 11/12 is hard-wired and will need XLR return to Drum Riser

Wireless IEM unit #7 Ready - Guest (L&R Mon Desk Mix go to Monitor World)

Please use appropriate sub-snakes to keep a neat stage as area in front of risers will be allocated for opening acts